

Profesora Valentina

MATECRAFT

FIGURAS 2D Y 3D

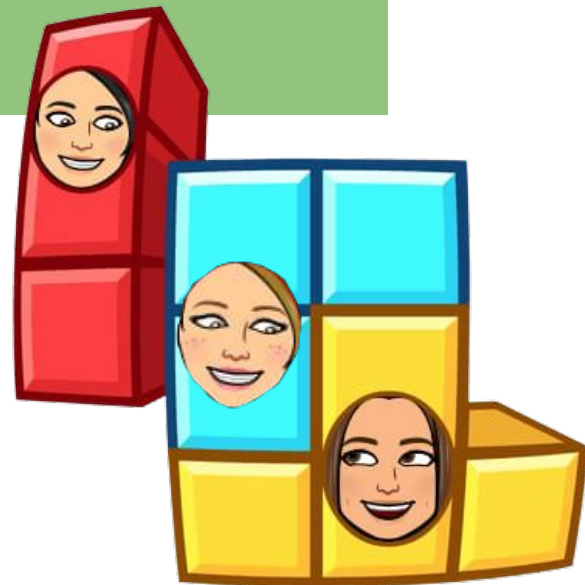


PARA HOY:

LIVE



- ❑ CONOCER LOS VÉRTICES Y LADOS
- ❑ CLASIFICAR FIGURAS 2D



FIGURAS 2D

Son figuras **planas y cerradas**, es decir no tienen volumen. **Tienen lados y vértices.**



Esto, no es una figura 2D porque no es cerrada



Cuadrado



Círculo



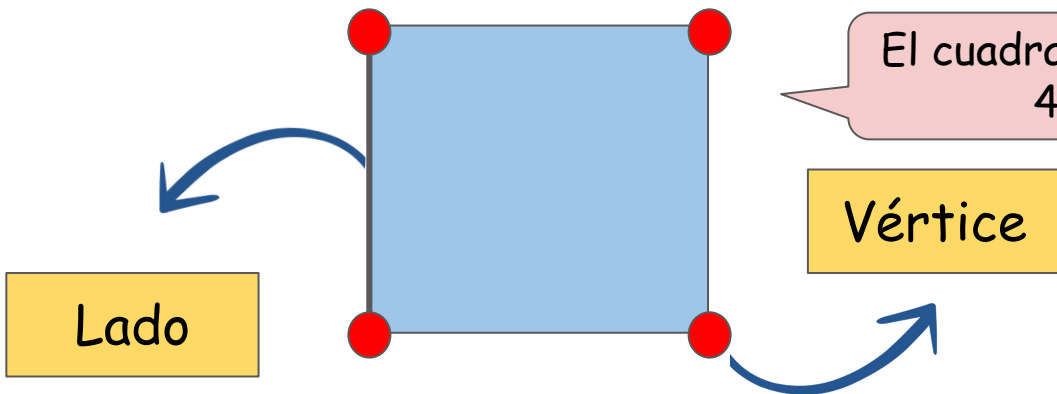
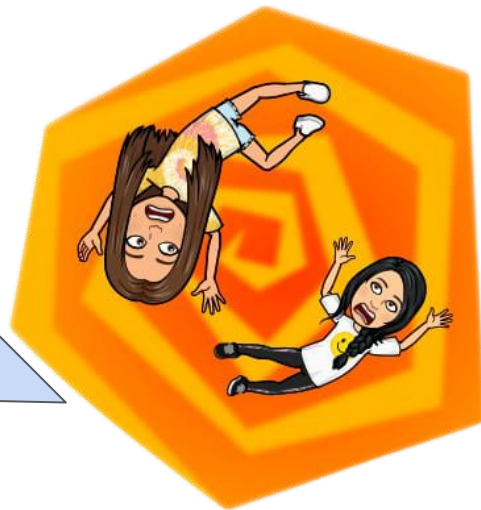
Triángulo



Rectángulo

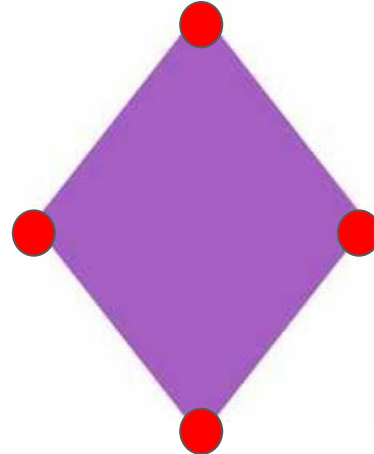
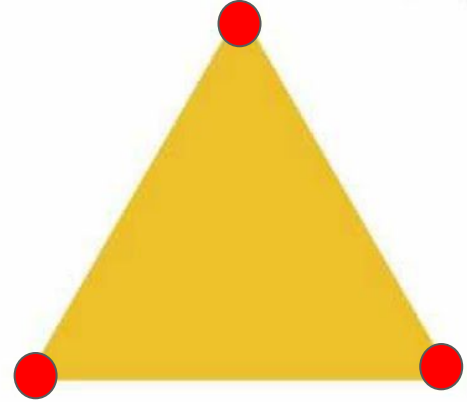
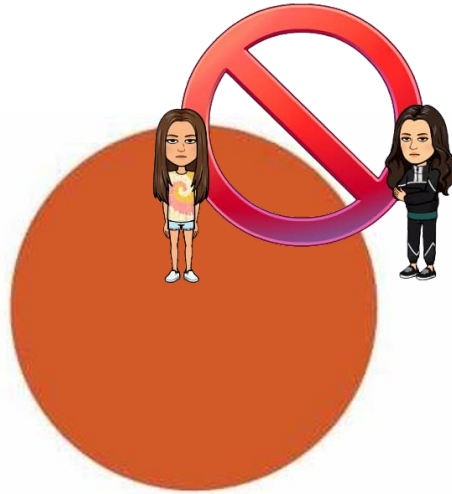
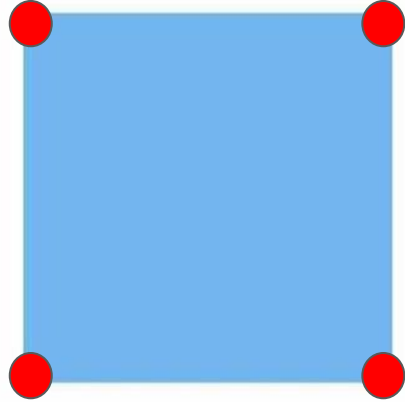
El punto donde se unen dos líneas se llama VÉRTICE.
Es decir, las esquinas de las figuras se llaman vértices.

Las líneas que forman las figuras las llamaremos LADOS.

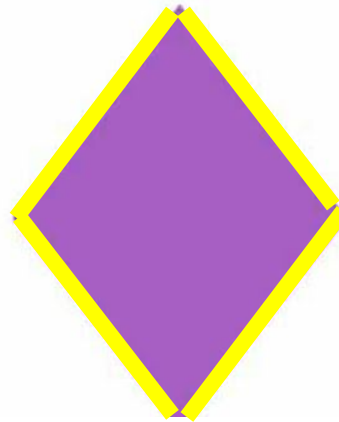
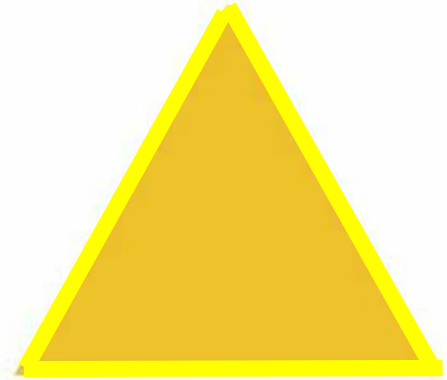
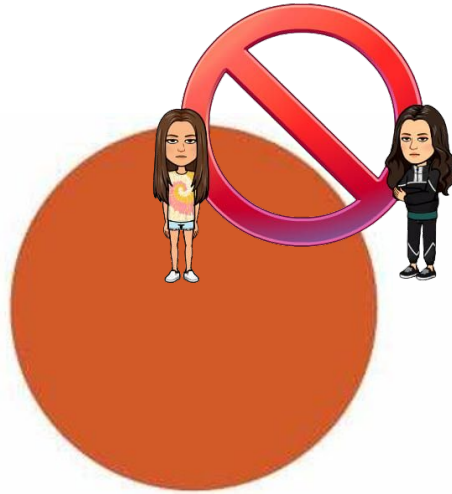
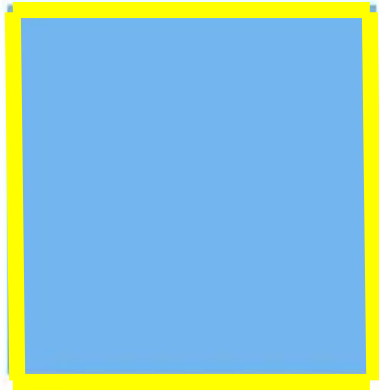


El cuadrado tiene 4 vértices y
4 lados iguales

Vertices



Lados



A large, multi-colored circle (rainbow gradient) containing two cartoon girls. The girl on the left has long brown hair, a yellow patterned shirt, and blue shorts. The girl on the right has long black hair in a braid, a white shirt with a yellow pattern, and black pants. Both girls have surprised or concerned expressions with wide eyes and open mouths.

Pero... y ¿qué pasa con el círculo?

El círculo NO tiene vértices y tampoco lados. Esto pasa porque todos los lados tienen un inicio y un final, pero en el círculo no podemos encontrar el inicio ni el final



Rectas

Curvas

Más de 2
vértices

Menos de 2
vértices

Tiene lados

**No tiene
lados**

¡¡Hasta aquí por hoy!!
Ahora puedes relajarte y jugar a algo que te
guste



Profesora Valentina

MATECRAFT

FIGURAS 2D Y 3D

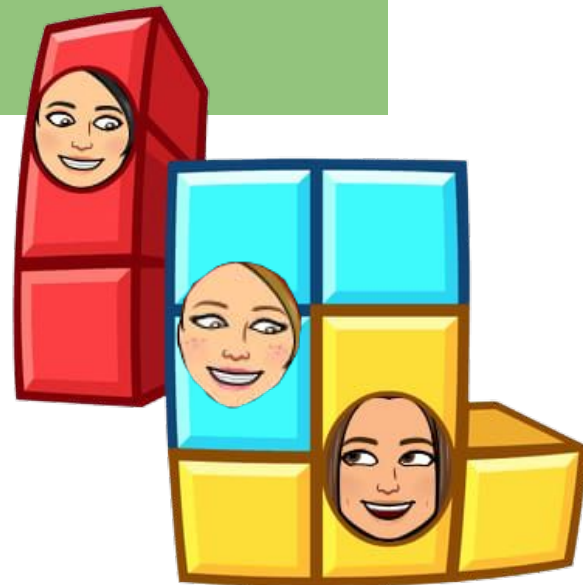


PARA HOY:

LIVE



- ❑ IDENTIFICAR VÉRTICES
- ❑ CLASIFICAR FIGURAS 3D

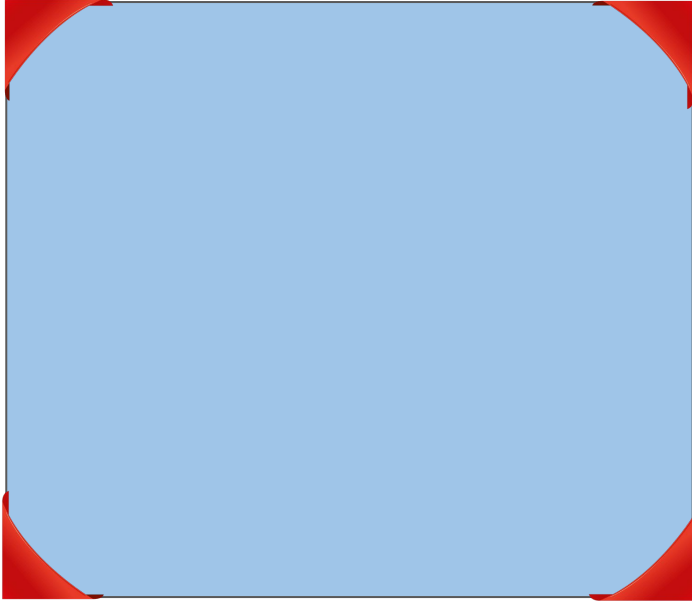


Semana 2 proyecto "MATECRAFT"

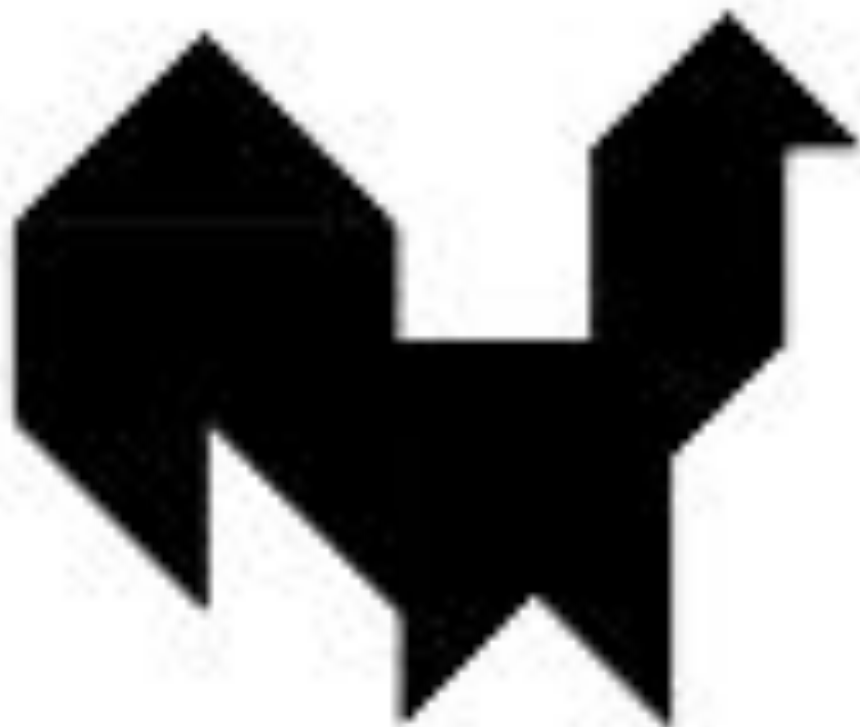
VERTICE

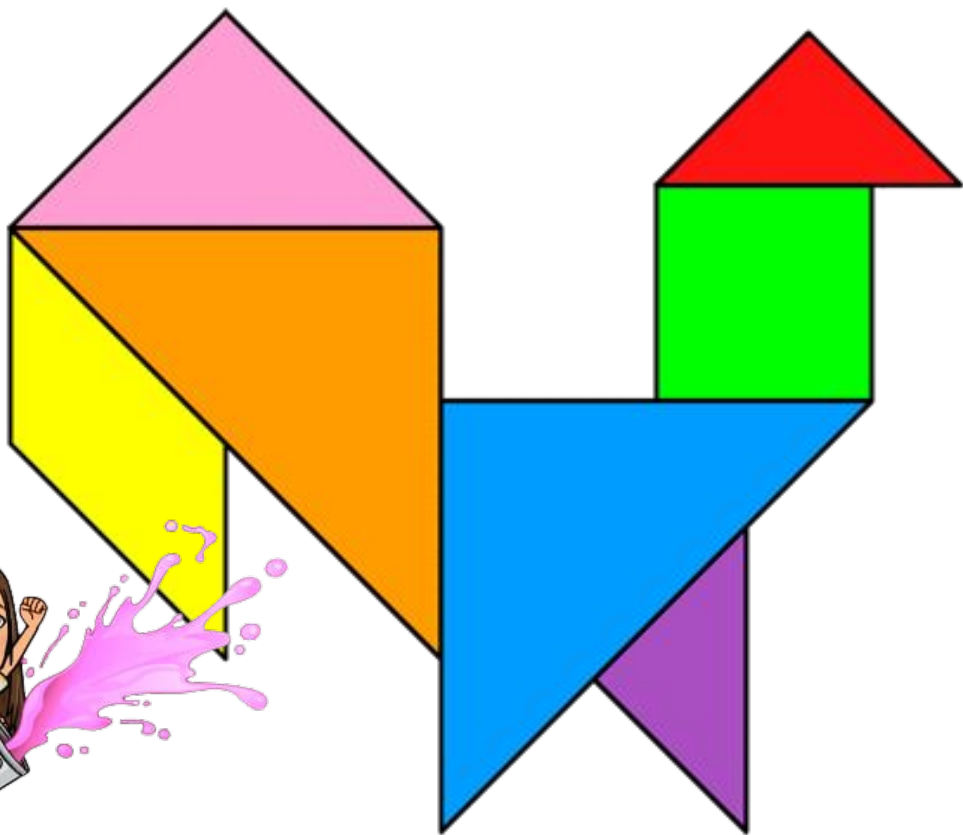


Recuerdo que los vértices son las esquinas, donde se unen dos lados



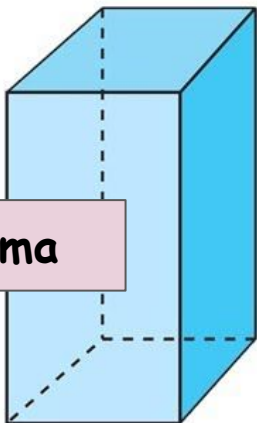
Desafío: Descubre las figuras escondidas en esta sombra de tangramas



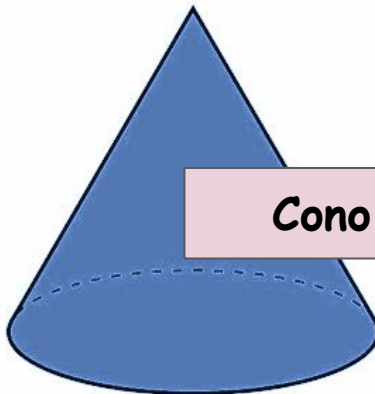


FIGURAS 3D

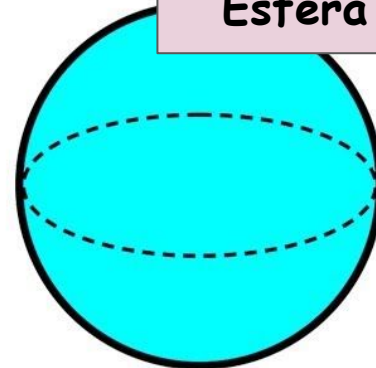
Prisma



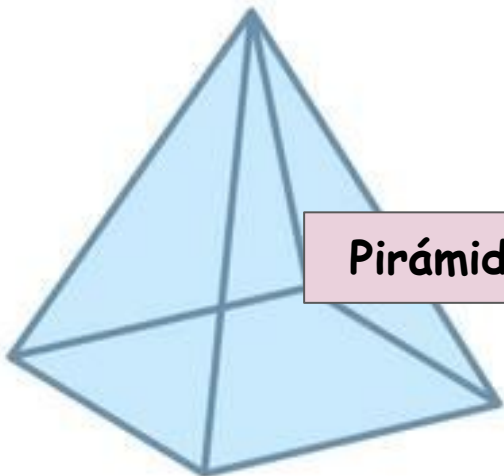
Cono



Esfera



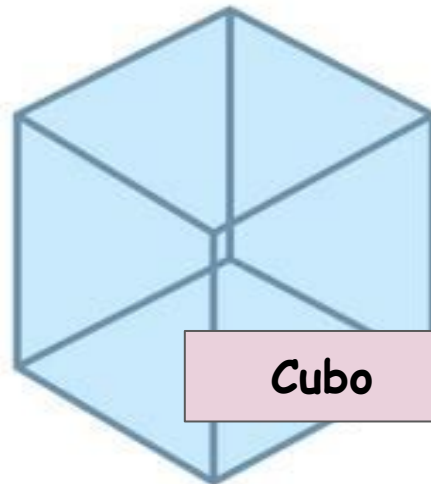
Pirámide



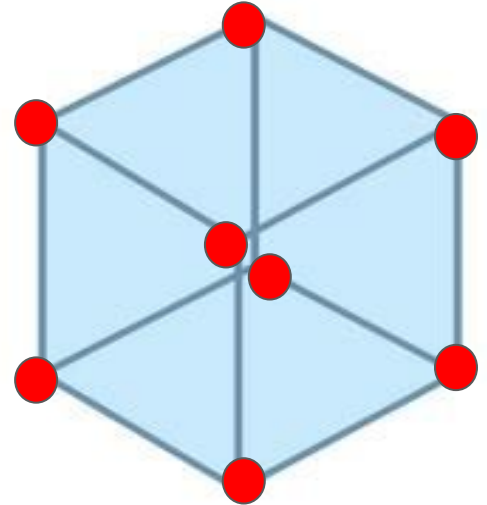
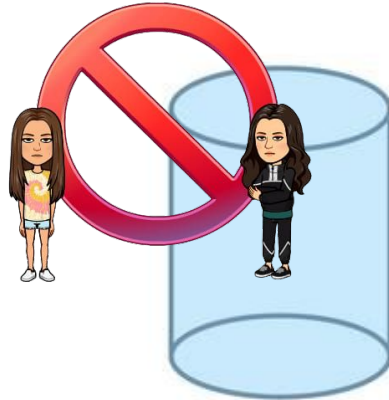
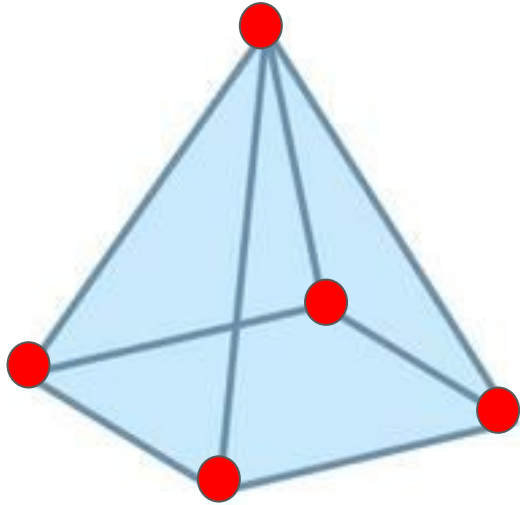
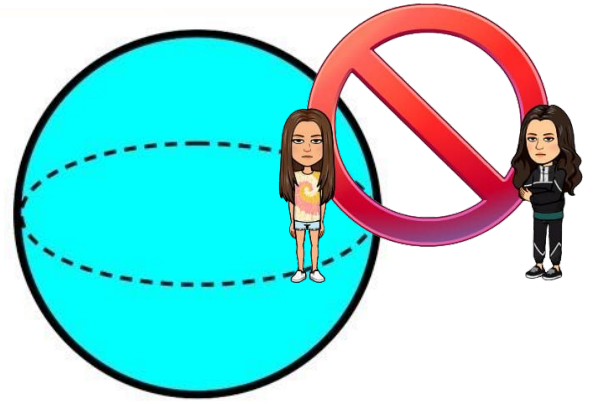
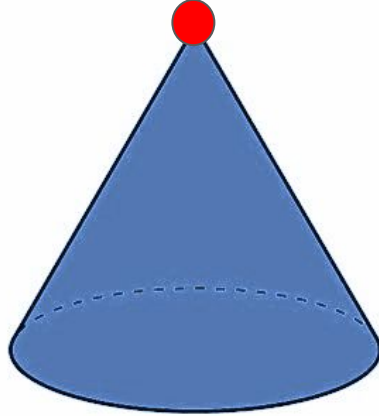
Cilindro



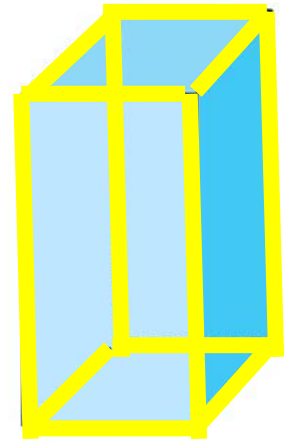
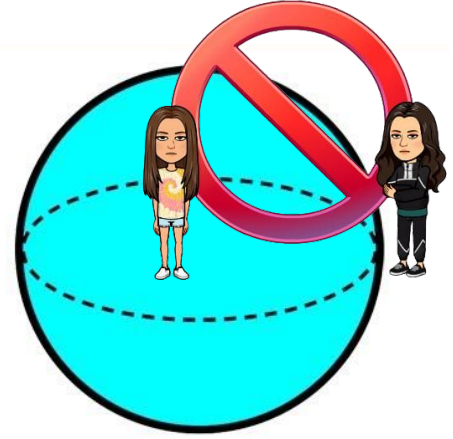
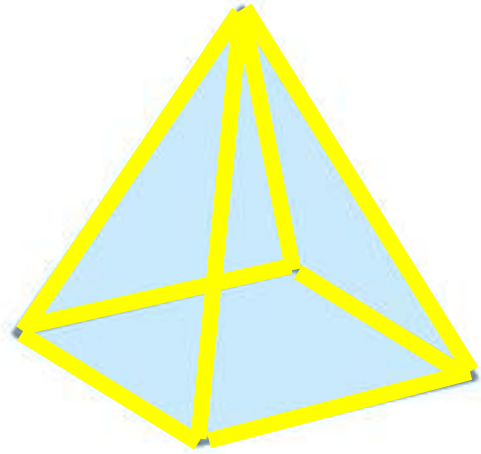
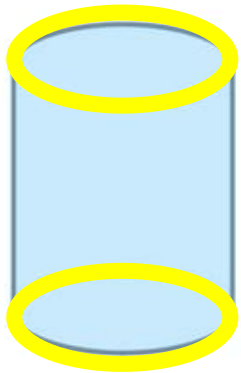
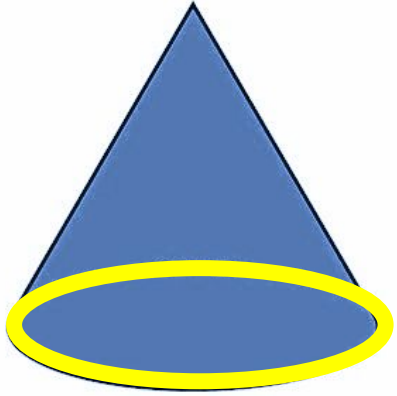
Cubo



Vertices



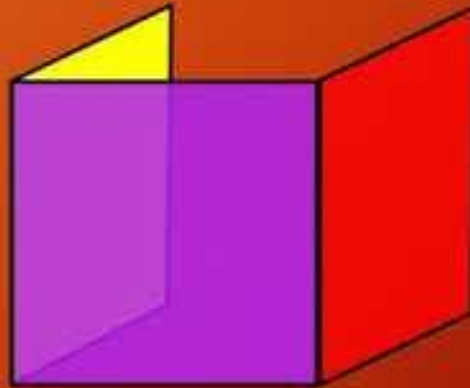
Aristas

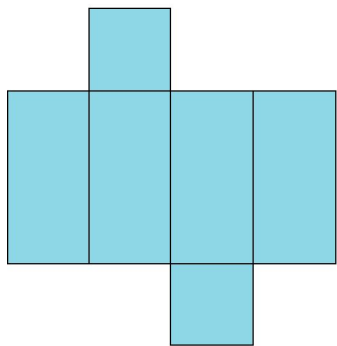


Caras

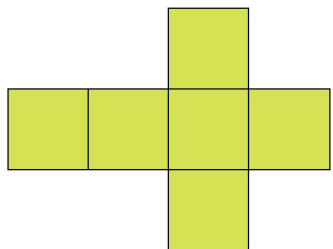
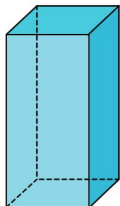
CARAS

superficies planas que limitan el cuerpo geométrico.

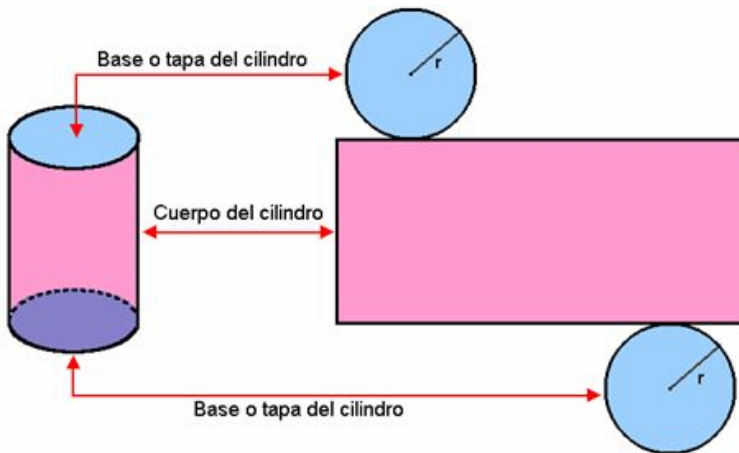
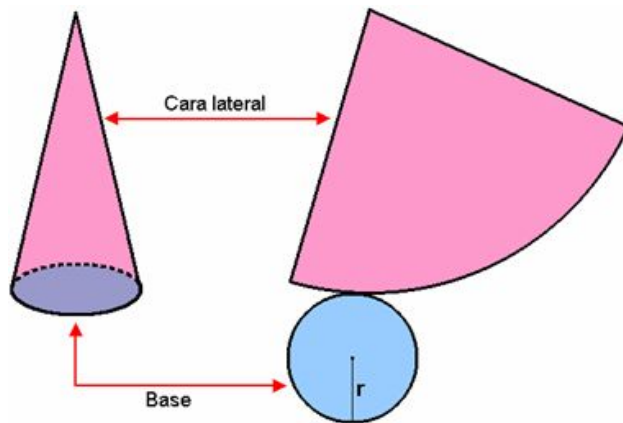
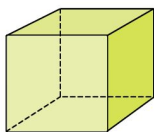




Prisma de base cuadrada



Cubo



Tiene
aristas

No tiene
aristas

Tiene
aristas
rectas

Tiene
aristas
curvas

Más de 2
vértices

Menos de 2
vértices

¡¡Hasta aquí por hoy!!
Ahora puedes relajarte y jugar a algo que te
guste

